



Prince George Minor Hockey Association

Recreational Tournament Rules 2025-2026

- All games will be played under Hockey Canada rules plus any other special rules adopted by BC Hockey.
- All Round Robin game length will be:
 - **U7-U11** 60 minutes long: 3 minute warm up, 3 x 15 minute run-time periods, 2 minutes between periods, 5 minutes to complete stick clap and player awards.
 - **U7 & U9** will be cross-ice games per Hockey Canada Pathways with line changes on 2 min. buzzer.
 - No offsides or icing will be called.
 - Penalties will not be recorded, penalized player goes to bench and misses their next shift.
 - **U13-U18** 75 minutes long: 3 minute warm up, 3 x 20 minute run-time periods, 2 minutes between periods, 5 minutes to complete stick clap and player awards.
- **There will be no stop-time implemented for any reason.**
- Home team will provide Score keeper & Away team will provide Timekeeper. Out-of-town teams will provide neither. The Tournament Director will schedule time/score when two out-of-town teams play each other.
- Each team is responsible for providing their own penalty box attendant if they choose.
- Minor officials (time/score/penalty) must be 16+ with one adult present.
- Penalty box attendants, as well as time and score keepers, serve as minor officials and will maintain a respectful and impartial attitude both on and off the ice; this means refraining from cheering, criticism, or similar behavior or interacting with on-ice officials outside of time/score keeper communications.
- All scoresheets are to be completed electronically in play.spordle.com and the schedule will be published to northcentral.hisports.site
 - U7 will not have game sheets (paper or electronic).
 - U9 will have electronic Spordle Play game sheets and no goals or penalties will be recorded.
- The score clock will show a maximum of a 7-goal spread for U11-U18; no score is put up on the scoreboard for U7 or U9.
- All goals will be recorded on the scoresheet (exception – see Gretzky Rule); however a maximum 7 goal differential will be recorded as the final score for purposes of tournament results.
- Gretzky Rule: a maximum three-goal rule per player, per game will be in effect for U7-U13 divisions only. Any subsequent goals will be disallowed and not recorded on the scoresheet.
- There will be no time outs.
- All round-robin games ending in a tie will stand as a tie.
- If the game is delayed for any reason or if we start to fall behind schedule, the 3rd period will be reduced as directed by the Officials to ensure the game finishes on-time, as scheduled.
- Fighting will not be tolerated at any level. The penalized player(s) will be expelled from the tournament and could be subject to supplemental discipline by their home association.
- If a team arrives to the ice late, there will be a goal awarded to the opposing team for every 5 minutes they are late.
- All decisions by on-ice Officials are final.

- All signs and posted rules must be followed, and dressing rooms will always be left clean and tidy.
- Fair play code of conduct is required of all coaches, players and spectators. Respect rules, the opponents, the officials and their decisions.
- All Players are to receive fair and equitable ice time.
- No players on ice before the referees are on the playing surface and signal teams to enter playing surface.
- In the event two teams have similar jersey colours, the away team will wear pinnies or alternate jerseys.
- If part of your tournament, there may be player awards at the end of every game. MVP's will be chosen by the coach of their own team. Both teams are to remain on the ice during MVP and medal presentations, in a respectful manner, if time permits, otherwise player awards are completed in dressing rooms.
- The Tournament Director will have the final say in all disputes.
- The Tournament Director has the right to change or alter these rules at any time without notice to act in the best interest of the tournament, with support from the PGMHA DHO.

Tournament Format

Round Robin Games will be as follows:

- Win = 2pts
- Tie = 1 pts
- Loss = 0pts

In the event there is an extra game for a team, the game that will not count towards standings will be identified in advance of the start of the first game of the tournament.

If teams are tied for points following Round Robin play, the following tie breaker procedure will be as followed, in order:

- 1.) Head to Head. All tied teams must have played each other to apply.
- 2.) Penalty Minutes (least PIMs is better)
- 3.) Goal Differential (max. 7 goal differential per game, $GD = GS - GA$ in RR play; high GD is better)
- 4.) Coin Toss

Game Time allocation for final game(s) only (U11-U18):

- Overtime will be one 5 minute 3-on-3, sudden-death OT period, if required. If there is a penalty during the 3 v 3, we will play 4 on 3. Should the score remain tied after one OT period, a 3-player shootout will commence, if tied after 3 players, we will proceed with a 1 player shoot out until there is a winner. No player can shoot again until all players have gone. The remaining rules are still in effect.
- Timekeeper and Score keeper will be scheduled by the Tournament Director for all final games.